



Effective UX for Agile Teams

Great user experiences don't happen by accident, especially in Agile. Learn how to build alignment, strengthen collaboration, and use design systems and processes to ensure every release delivers a cohesive, high-quality experience.

COURSE OPTIONS



Live Virtual
Half-Day or 1-Day



In-person
Half-Day or 1-Day

WHAT YOU WILL LEARN...

- How to balance Agile speed with UX depth and consistency
- Ways to align teams on shared UX vision and design principles
- Techniques for integrating UX into ceremonies and workflows
- Methods for using design systems and collaboration tools to scale UX
- Approaches for fostering cross-functional communication
- Practical steps to maintain UX quality across multiple squads

WHO SHOULD ATTEND?

This course is ideal for UX designers, researchers, product owners, and developers working in Agile environments who want to improve consistency and collaboration. It is also valuable for team leads and managers seeking to align UX efforts across multiple squads.

COURSE OUTLINE

FOUNDATIONS: UX IN AGILE

- Agile vs. UX: tensions and opportunities
- Why consistency matters for usability, brand, and technical efficiency
- Exercise: Reflect on where UX breaks down in your team's Agile process

ALIGNING ON VISION & PRINCIPLES

- Building a shared UX vision across squads
- Using design principles as guardrails
- Exercise: Define three design principles for a real or fictional product

PROCESS INTEGRATION

- Where UX fits in Agile ceremonies
- Dual-track Agile: discovery + delivery
- Exercise: Discovery to delivery mapping, UX risks and fixes

TOOLS FOR CONSISTENCY

- Design systems and pattern libraries: components, tokens, and governance
- Collaboration tools and rituals for alignment
- Exercise: Audit inconsistent screens and propose design system solutions

COLLABORATION & COMMUNICATION

- Working effectively with product owners and developers
- Moving from hand-offs to continuous collaboration
- Exercise: Role-play an Agile ceremony and resolve competing priorities

CAPSTONE EXERCISE & WRAP UP

- UX principles, sprint mapping, and tool integration
- Present solutions and receive feedback
- Wrap-up discussion and personal action planning

KEY LEARNINGS

Develop the skills to embed UX thinking into Agile teams, creating shared vision, and better collaboration, without slowing down delivery.

60%
Theory

40%
Practical

COURSE DETAILS

DELIVERY OPTIONS

In-person or Live Online

Half-Day, 9:00am - 1:00pm

1-day, 9:00am - 4:30pm

Course includes a one-hour lunch break.

COURSE MATERIALS

In-person

Participants receive a printed course booklet
A laptop is not required for this course.

Live Online and Self-paced

Access to our Learning Management System

REGISTRATION

Visit our website for our prices and registration
www.akendi.com/ux-training.

Our workshops, courses, and certifications teach processes and tactical skills for teams of 6 or more who want to elevate product delivery.

LOCATIONS

In-person training courses are delivered in your location. Ask us for more details!

Register today!

www.akendi.com/ux-training

CUSTOM TRAINING AVAILABLE

Akendi offers customised training courses designed to fit your organization's specific needs.

Contact us at training@akendi.com for more information.